



| GLADE - Literacy Lab | EC2U Virtual Institute for Good Health and Well-being (GLADE) - |
|--|---|
| Name of the module | SMART AGEING AND HEALTHY LIFE Summer School, first Edition. |
| Course title | |
| (L-lecture / W-workshop) | Hackathon (W) |
| Course leader/Lecturer Academic title, first and last name Link to an updated CV (EN) | Lecturer Phd. TROFIN Florin, Teaching Assistant MUNTIANU Vlad |
| Language of instruction | English |
| Course description Maximum 100-120 words | Spatial orientation is an important aspect of modern human beings that can used throughout the entire life. This workshop has the main objective of implicating all the participants in an interactive activity that will require their attention, spirit of observation, collaborating with the others and last but not least, their physical capacities in order to complete all the tasks of the treasure hunt. The participants will be divided into equal teams and their main objective will be the one to find the proper areas or objects with the clues that they are receiving. All the clues will be given at the starting point by the organizers. |
| Tackeld concepts 5 to 7 of the topics covered / lecture content | Environment orientation; Cohesion; Social inclusion; Team work; Active lifestyle; |
| Prerequisites | none |
| Learning methods / Instruction modes Lecture/workshop/practical application /field activity - interactive approach supported by academic articles, case studies, videos, class debates | The main instruction mode of the participants will the by an interactive approach based on the continuous collaboration of the students on the field in order to assess and take the best decisions when facing a task completion against time. |
| Assignments class participation, problem-solving sessions, practical application, case study, group discussions, group assignments/presentations, posters | If we are to mention the assignments, we can enumerate practical applications group decisions and assignments; |
| Evaluation | The evaluation will be made by creating an hierarchy following the registration of the times that each team needed to complete all the missions |
| Bibliography/Course material Recommended reading | Hudson, S. (2012). Sport and adventure tourism. Routledge. Adair, D. (2007). Sport tourism: An introduction and overview. European Journal for Sport and Society, 4(2), 117-132. Higham, J. (2018). Sport tourism development. Channel view publications. Higham, J., & Hinch, T. (2010). Sport and tourism. Routledge. |

The above mentioned curricular activity is part of the EC2U - GLADE Virtual Institute - SMART AGEING AND HEALTHY LIFE Summer School, first Edition. In order for the participants to be able to sit the final evaluation test, they need a minimum of 70% presence at the curricular and extracurricular activities. A pass/fail grading system is used in evaluating the participants, the decision on the awarding of the 3 ECTS credits being based on their active participation in classes and on their successfully passing the module final evaluation.